

Appendix B –Insurance Requirements

INSURANCE REQUIREMENTS FOR CONTRACTORS

WORKERS' COMPENSATION – In the event that a contractor engages employees in the performance of this contract, CONTRACTOR must provide proof of workers' compensation coverage for its employees in an amount acceptable to the TRIBE or be listed on the State of Washington, Department of Labor & Industries, list of self-insured employers at <https://www.lni.wa.gov/insurance/self-insurance/look-up-self-insured-employers-tpas/find-a-self-insured-employer>

PROFESSIONAL LIABILITY – If CONTRACTOR is a licensed professional (such as a health care provider, attorney, accountant, etc.), CONTRACTOR must provide proof of current professional licensing and professional liability insurance with limits acceptable to the TRIBE.

COMMERCIAL GENERAL LIABILITY – CONTRACTOR must provide proof of coverage that it has current commercial general liability insurance with minimum bodily injury and property damage limits of \$500,000 per occurrence and \$1,000,000 aggregate. The policy must include a minimum of \$500,000 in Products/Completed Operations coverage. The policy must contain the following provisions: 1. Blanket contractual liability coverage for liability assumed under this Contract, including but not limited to liability assumed under the indemnification provision of paragraph 18 and all contracts and subcontracts relative to this Contract. 2. Independent contractors' coverage. 3. TRIBE named as additional insured. 4. Thirty (30) day notice of cancellation, non-renewal, or material change in coverage provided to the Tribe.

AUTOMOBILE LIABILITY INSURANCE – For all CONTRACTOR'S owned, non-owned, and hired vehicles, CONTRACTOR must provide proof of automobile liability insurance coverage with a minimum combined single limit of \$500,000 per occurrence for bodily injury and property damage. Alternate acceptable limits are \$250,000 bodily injury per person, \$500,000 bodily injury per occurrence, and at least \$100,000 property damage liability per accident.